

## Application Builder

The Canvas Application Builder is a simple yet robust tool that you can use to create a mobile app to replace paper forms and improve business process. No programming knowledge is required to use our drag-and-drop interface.

Build your own app or customize one from our Application Store. See how below.

### Edit App

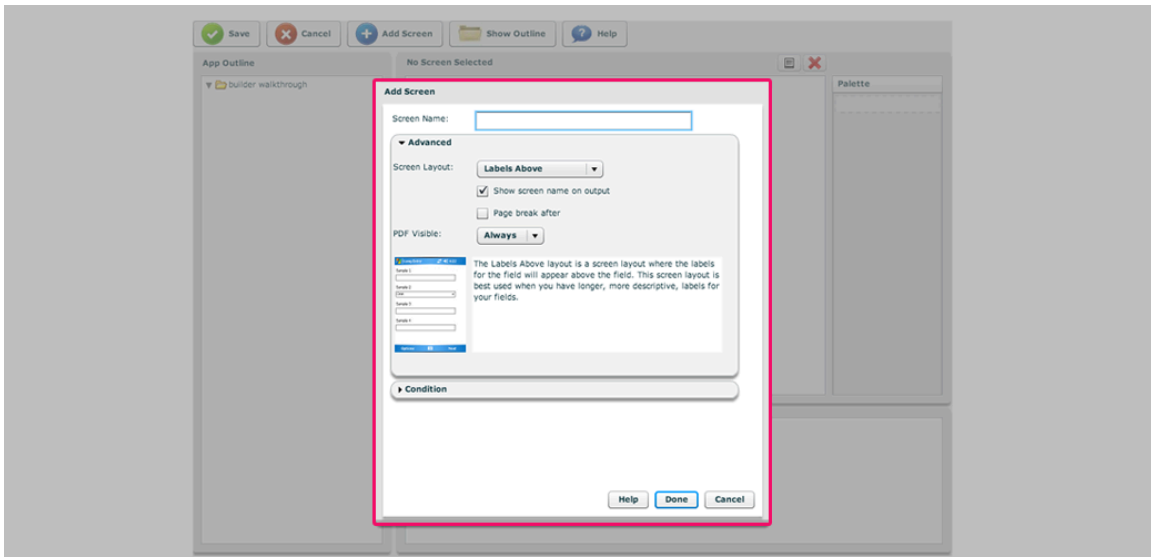
**Name**

**Description**

Enter a description of your app here.

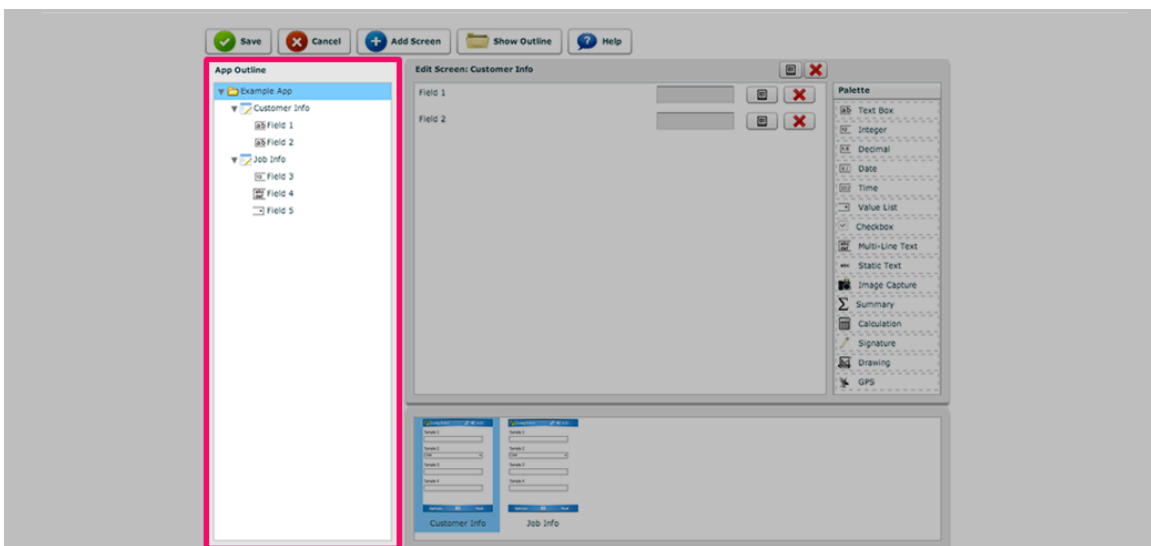
SaveSave and Launch App BuilderCancel

Before launching into the builder, you'll be prompted to give your new app a name. You can also elect to add a description if you'd like. Click **Save and Launch App Builder** to continue.



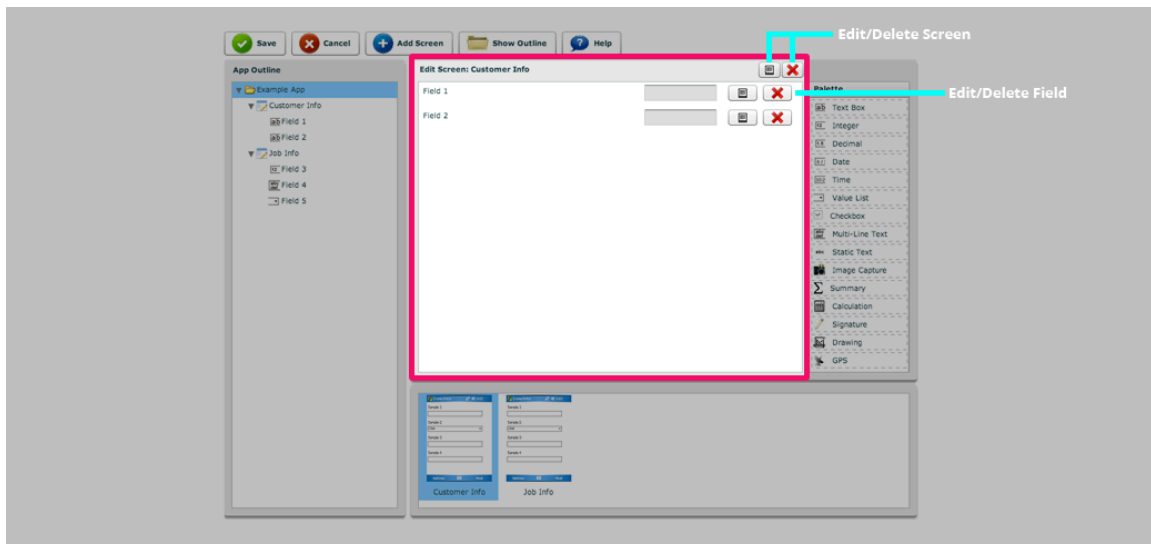
When the builder first launches, you'll be presented with the **Add Screen** box you see here. Enter a screen name and click **Done** to create your first screen.



A Canvas app is made up of 'screens' and 'fields'. You can create as many screens as you want with as many fields on each screen as necessary.

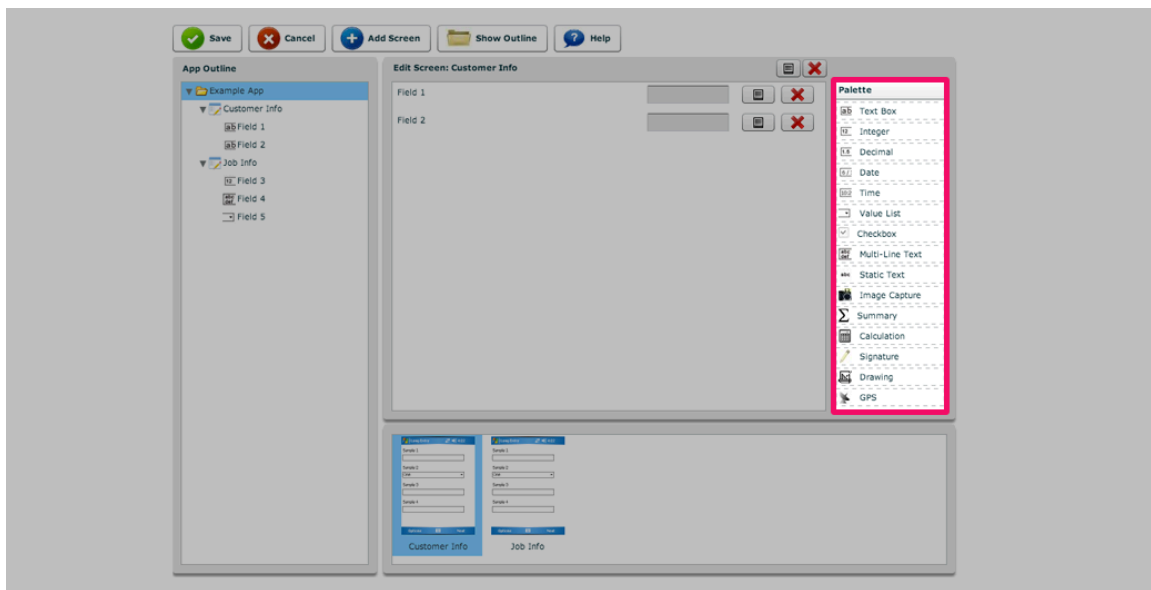


Any screens and fields that are in your app will be displayed (in order) in the **App Outline**.

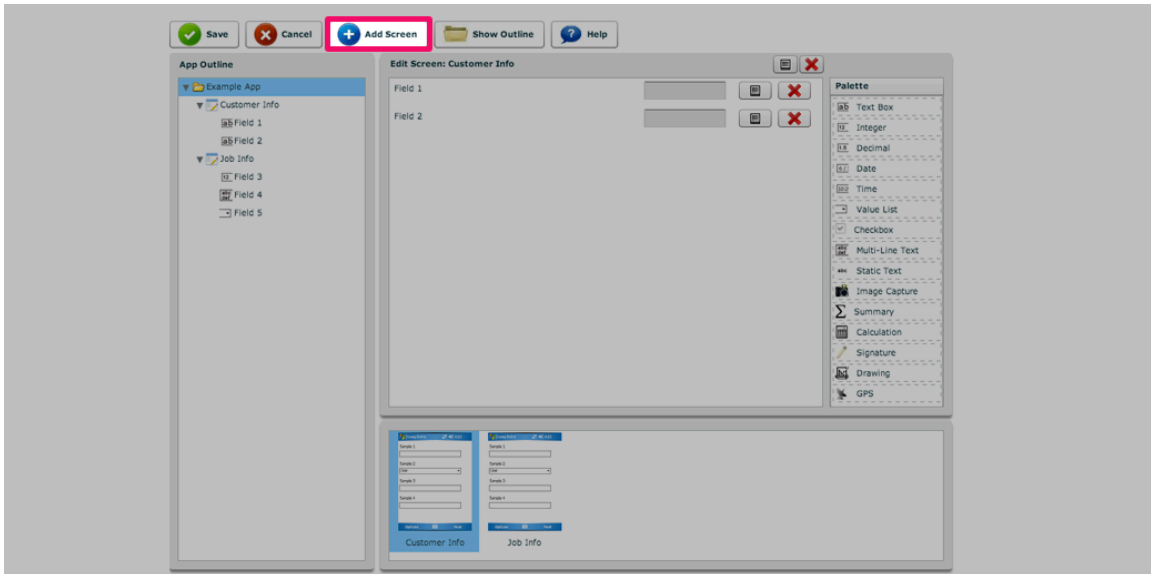
You can adjust the order of your screens and fields by dragging and dropping them in the **App Outline**.



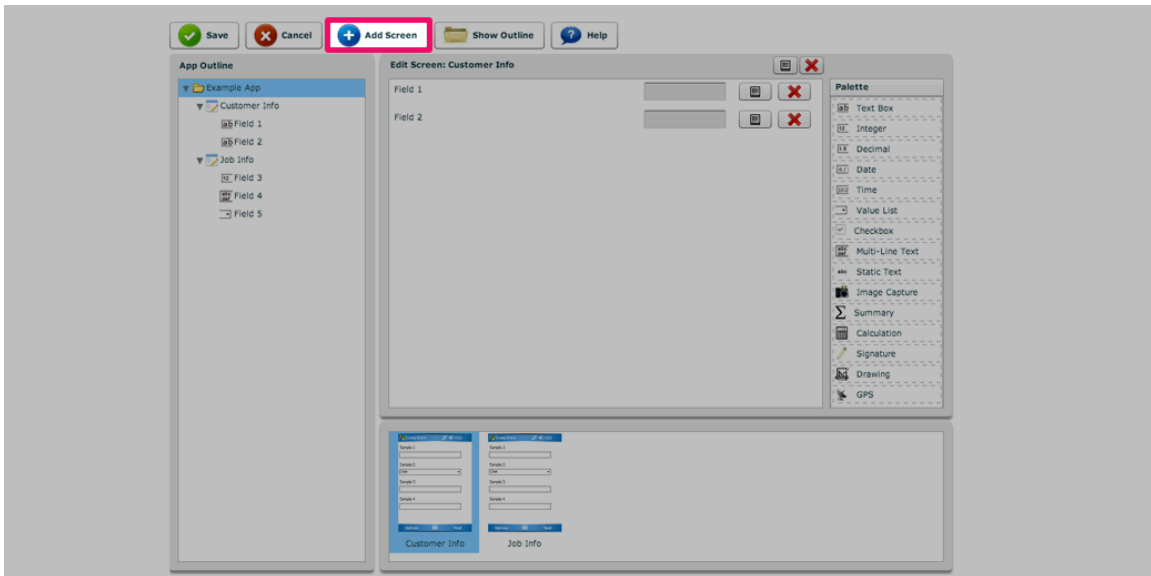
The **Edit Screen** area is where you'll add/edit fields to your app.  
 The  icon is used to edit the properties of a screen or field.  
 The  icon is used to delete a screen or field.



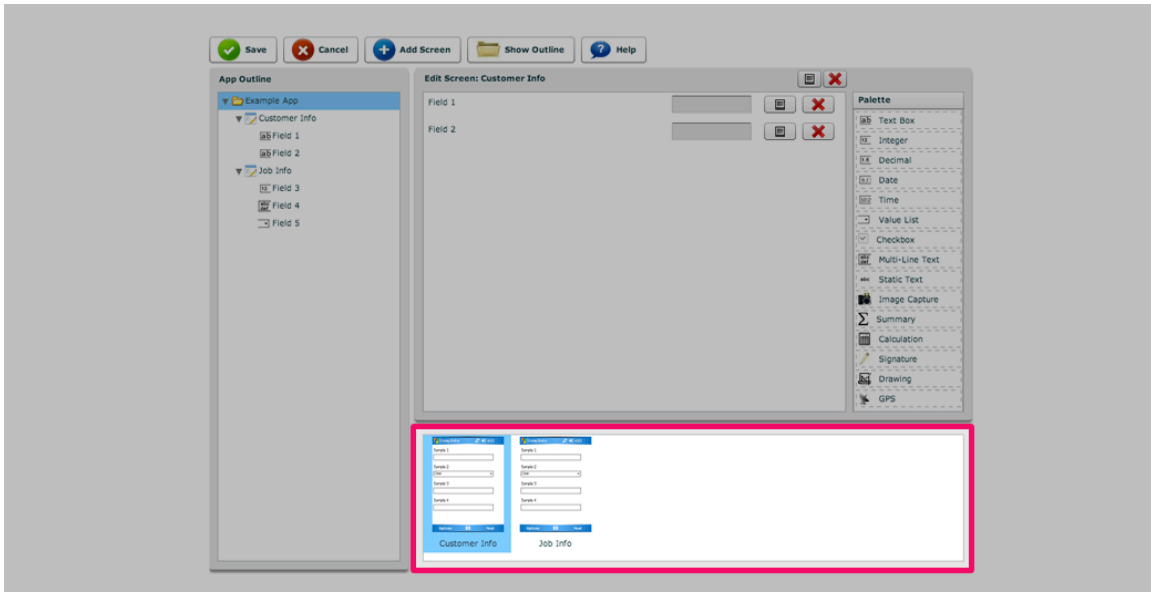
The **Palette** contains all of the fields you can add to your app.  
 Drag and drop fields from the **Palette** onto the **Edit Screen** area to add them to your app.  
 Add as many fields onto a screen as you'd like.



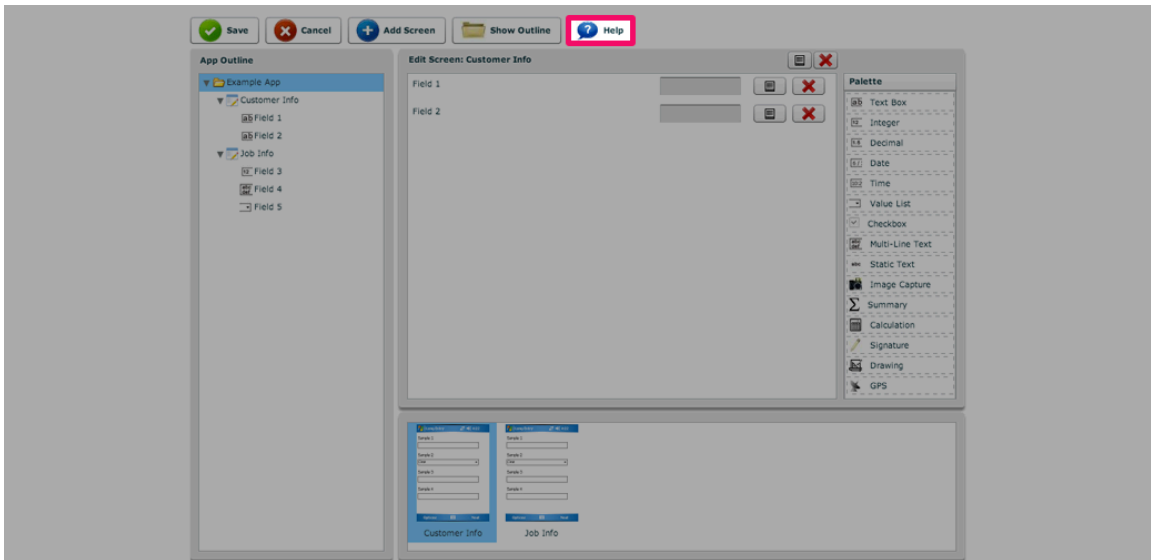
To add more screens to your app, click the **Add Screen** button up top.  
Adding multiple screens to your app will help it flow better on the mobile device.



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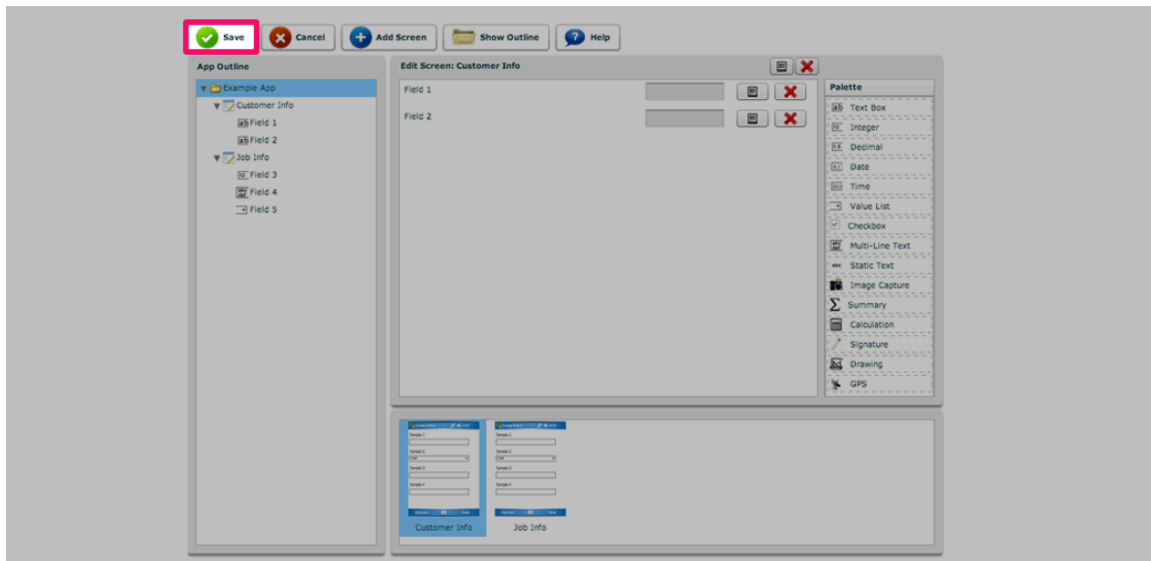


At the bottom is a snapshot of the screens in your app. You can drag and drop here to rearrange the order of your screens.



If you are looking for more detail on specific functionality in the builder or are looking to go through this tutorial again, please check out our Help section.

Thanks!



When you're done making your edits, be sure to **Save** your changes. Clicking Save will give you three options: Save & Continue, Save & Close, and Save, Close & Publish.

If you're looking to make your app available for use on the mobile device, be sure to **Save, Close & Publish**. Only published apps are available for use on the mobile device.